

## UNAA Competition Format

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*The UNAA wants to welcome all our Canadian Gyms and U.K. Gyms!*

Area Qualifiers will be held by all UNAA (Ultimate Ninja Athlete Association) qualified gyms at dates of their choosing based upon scheduling availability with UNAA. Each Area qualifier will advance the top 50% of each class. Regionals will advance the top 3 from each class to Finals. UNAA requires that all gyms who are accepted into the UNAA abide by our rules.

### -Participant Information

All participating athletes must join the UNAA (Ultimate Ninja Athlete Association) Membership Fee is \$25.00 (US Dollars) seasonally . Registration available online at [www.ultimateninja.net](http://www.ultimateninja.net) and is good for one season. Each season concludes after UNAA Finals. All athletes who are not UNAA registered should not be allowed to compete in UNAA competitions, and will forfeit any placement.

### -Ninja Gym Competition Format

In order to be considered for an Area Qualifying gym, each gym must have a minimum of at least 7 of the following obstacles: Please note that this list can be updated at any time.

Quintuple Steps, Salmon Ladder, Double Salmon Ladder, Lache Bars, Rope Climb, Rolling Log, Cliff Hanger, Unstable Bridge, Warped Wall, Rock Wall, Floating Doors, Rope Swing, Jumping Bars, Pipe Slider, Peg Board, Balance Tank, Cargo Net, Devil Steps, Ring Toss, Jumping Spider, Swing ladder, Body Prop, Rumbling Dice, Spider Flip, Door Knob Grasper, Flying Bar, Spider Climb, Grip Junction, Invisible Ladder, Pole Graspers, Balance beam, Slack Line, Silk Sliders, Balance steps.

Gyms are expected to have a waiver, and an acceptable level of safe and padded fall areas.

Each Area Qualifying gym may create their own course using between 7 and 15 obstacles total

### -Competition format

The UNAA uses a point system for scoring. Each obstacle is worth **1** point, should an athlete fail an obstacle they will continue their run until they finish or fail the final obstacle, at which point the clock stops. Score is then determined by points gained, and time of full run. Points are the highest priority when determining final score with time being second priority. (EX: athlete completes 12 of 13 obstacles they have 12 points)

Competitors have **ONE** reattempt to use on the obstacle of their choosing. The reattempt cannot be used on an obstacle that has already been passed.

Times will be calculated to the hundredth of a second. (Ex: 01.45.26)

If the obstacle needs to be reset post-failure. Reset the obstacle, once reset, the Head Judge will give the athlete the go ahead to begin their next attempt. Time to reset will count against an athlete.

Courses **MUST** be reset for each run. In the event of a course malfunction or reset failure on the course the following procedure is to be completed. The head judge will pause the run, reset the obstacle, resume the clock/run, and finish the course.

**-Adult Qualifying Rules: Areas-**

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Top 50% of each class will advance to Regionals. Top female in the 10-13 advances regardless of placement.

**-Adult Qualifying Rules: Regionals-**

Top 3 athletes from each class will advance from Regionals. Top female in the 10-13 advances regardless of placement. **Please note:** *If class participation is greater than 50 qualify top 10%*

Gyms at their discretion may set their own maximum time for the entire course.

Participants must sign up online for the \$25 (US Dollars) UNAA membership. They may also sign up at the event as long as the Area Qualifying gym has internet access. <http://www.ultimateninja.net/join-unaa>

Participants may go to as many Area Qualifiers as they choose, as well as attending any Regional they wish. Once qualified, you may still compete, but your time will not bump another participant.

All participating athletes must bring their receipts to the competition to verify membership to the UNAA. The UNAA membership list will be updated online each week.

**-Participating Athletes (All Classes)-**

Participants must be UNAA members prior to there Area Qualifier, or their results are void.

Classes: Age group is determined by age on November 1, 2017. Athletes are allowed to move up a class by one year if they so choose. (Example a 9 year old could compete 10-13 if they so choose)

Once an athlete competes in a Season 3 2017-18 Qualifier under these rules, they will remain in that class for the duration of the season.

Age 7-9

Age 10-13 (*Top female in the 10-13 advances regardless of placement*)

Age 14-17 Boys

Age 14-17 Girls will compete with Amateur Women

Amateur Women

Amateur Men

Pro Women

Pro Men

Over 40 (Non-Pro)

Any Adult (18 or older) may compete in Pro Class or Amateur class, but MUST compete in PRO if athlete in the last THREE years has been to Las Vegas on ANW, been in the Top 10 at UNAA Finals, NNL Finals, Rockford Ninja Finals, WolfPack Ninja Tour Finals or Qualified Top 3 in a UNAA Regional. If you meet any ONE of these requirements you are considered PRO.

**If any qualified PRO athlete violates these rules and is "competing down" into the Amateur classes, they will be disqualified from the competition and required to forfeit all earnings.**

**-Gym Personnel (owners, and employees)** are allowed to compete in UNAA Area and Regional qualifiers at their own gym. Any gym personnel competing in their own Area Qualifier or Regional MUST run FIRST in their own competition.

## **-Judges**

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All UNAA gyms will have at least 3 judges on hand for each athletes run. One Judge (Head Judge) will have one reliable timer and focus on the athlete's full completion of each obstacle. The other two Judges will be responsible for keeping time. Head Judges are allowed to pause the runs for emergencies, course malfunctions, or equipment malfunctions only.

UNAA gyms will have obstacles marked clearly with a marking device to determine the start and finish of each obstacle to ensure competitors full knowledge of the course, and will also provide a walk through of each course. Athletes will need to CLEAR the end marker, this decision resides with the Head Judge at each qualifier. UNAA gyms will be responsible for having enough staff on hand to judge if one of the judges is competing.

Finals will be judged by designated personal of the UNAA.

Note For UNAA Head Judges. A head judges purpose is primarily two tasks, one ensuring athletes complete the obstacle in a fair manner. Two, the head judge is there to determine if an athlete "clears" the end marker. A head judge may make a call at any time utilizing the "ask it or risk it rule". The "ask it or risk it" rule means the responsibility of asking if something is legal is on the athlete or risk being called for it. Judges also do not have to allow a loophole once it is found. Judges reserve the right to make any call they deem necessary in order to complete the obstacle as it was intended.

## **-General Course Rules:**

Courses must contain at least 3 upper body, 3 lower body obstacles and one balance obstacle.

Both Regionals and Areas qualifiers will be ONE course compiled of 7-15 obstacles.

COURSE DESIGNERS are not allowed to compete in their own competitions. Courses are not to be revealed until the day of competition. Only 7-9 and 10-13 get separate courses.

Max times can be set. This will be determined at the beginning of the competition.

Inadvertent collisions with safety material or other obstructions within the course can be forgiven, however this decision remains with the Head Judge

Supporting Structure of obstacles may not be used at any time. This is defined by the Head Judge. Some examples of support structure are, chains supporting grips, material holding obstacle together, Eye-bolts holding grips to chains, or anything else that would be considered NOT part of an obstacle.

"Topping" is not allowed. Topping is using the flat surface above a grip in order to bypass the intended use of the grip. Some grips are exceptions to this rule (cannonball). This is determined by the Head Judge.

## **-Performance Enhancement Items-**

The UNAA allows general climbing chalk and general athletic tape to assist competitors. Gloves and sticky finger products are NOT allowed. Competitors will be allowed to wear chalk bags on the course. However each chalk bag will be considered part of your persons. Gyms may also provide chalk.

## **-Obstacles-**

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Obstacles listed on Page 1 under Ninja Gym rules are considered “standard obstacles”. UNAA Gyms are allowed to format their course in any order that they wish. Use of not listed, also known as “non-standard” obstacles, are permitted in competition. Non-standard obstacles should be deemed fair and safe to all athletes, by the Gym in charge of the competition.

## **-Sportsmanship-**

Athletes must make a true attempt on Every obstacle. A true attempt is defined as “making a *notable effort* to complete an obstacle.” A 30 second penalty will be added to the athletes time for every obstacle "not attempted" PLEASE NOTE this time is added to their total time should they hit it. (Example athlete skips 2 obstacles without making a true attempt and hits max time of 4 mins. Final time is 5:00:00). This rule is to ensure good sportsmanlike conduct in our sport. Final decision resides with the Head Judge.

## **-Changes to UNAA-**

The Ultimate Ninja Athlete Association is designed by athletes passionate about the sport. If you have an issue, please reach out to the Association to help remedy the issue, this will help improve the quality of the organization for everyone. UNAA rules may change at any time, but we will notify Gyms 10 days prior to implementation of new rules.

## **-Seasons-**

Seasons in the UNAA will be as follows.

*November 2017 through March 2018-* Area Qualifiers

*April 2018 through June 2018-* Regional Qualifiers

*April 2018-* U.K. and Canadian Finals.

*July 2018* – UNAA World Finals.

**Facilities who host UNAA qualifiers, and do not follow UNAA rules, will have their results possibly voided as well as their facilities chances to host further qualifiers jeopardized.**

### **Staff at UNAA-**

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